

SPECIAL FUNCTIONS _ S1 DIGITAL MODULE

Enter programming mode and program functions

1. Remove panel supply.
2. Position the **code (binary, page 2)** in the configuration switch, according to the function we want to program.
3. Make a bridge on the panel, with a piece of cable, between B+ and NEGATIVE.
4. Connect supply of the panel (the kit keeps beeping intermittently).
5. Program the **data (binary, page 2)** in the configuration switch, according to the new value that we want to assign.
6. Validate the new data by pressing the call button P1.
7. The kit will emit confirmation beeps and stay blocked.
8. Remove supply of the panel.
9. Undo the bridge, B+ and NEGATIVE, made in step 3.
10. Position the switch of the panel to its configuration, depending on the installation.

Functions

FUNCTION CODE (Binary, pag. 2)	FUNCTION DATA (Binary, pag. 2)	FUNCTION
0	--	Return to factory values
1	de 0 a 63	Call code programming Push button P1
2	de 0 a 63	Call code programming Push button P2
3	de 0 a 15	Opening time programming from flat (seconds)
4	de 0 a 15	Opening time programming from panel pushbutton (seconds)
5	de 0 a 63	Mon/Tel to which the call is transferred when 25 seconds pass without answer on the first device. (v2.0 _120606 and later)
6	--	Board configured as EXTERIOR. (v2.0 _161212 and later) Push button P1 calls SDL: 0 _ Mon/Tel: 0 (call to concierge) Push button P2 calls SDL: 1 _ Mon/Tel: 2
7	de 0 a 63	Allows you to change the SDL code that is called by the P1 button when using function 6 (by default SDL: 0) (v2.0 _161212 and later)
8	de 0 a 63	Allows you to change the SDL code that is called by the P2 button when using function 6 (by default SDL: 1) (v2.0 _161212 onwards)

PATTERN OF BINARY CODES


